Computing

Create an algorithm to move 'Belle' (cubetto) to collect nectar from flowers

Debug given algorithm using cubetto

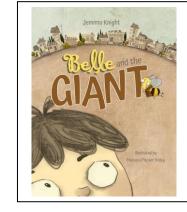Predict where cubetto/Belle will end up from reading a given algorithm

Create own bee facts/help the bees video for school YouTube channel

Art

Design and create a beehive sculpture

Design and create a collaborative bee mural

Literacy

Research information about bees

Create and recognise similes

Use speech and thought bubbles

Identify verbs and adverbs

Record and prepare to take part in a news report about what has happened

Create a newspaper report about how the boy helped Belle

Science

Identify common plants and flowers

Plan a bee garden thinking about the different seasons

Plant a bee garden in school grounds

Physical Development

Create a group routine 'Waggle Dance'

Improve teamwork, balance and coordination 'Flower to Flower' game

Develop simple tactics in team games 'Nectar Hunt'

Roll or throw a ball with coordination 'Clear Skies' game

Improve spatial awareness and coordination 'Return to the Hive' game.

PSHE

Compare growth and fixed mindset

Set own personal targets and goals

Reflect and recognise feelings and emotions from the story

Topic

Have a local beekeeper come to visit the school to discuss a bee's habitat

Study the geography of the local area and plot spaces for bees

Devise a map and key of the local area including areas that have bee friendly flowers